


Skyrim what does the black star do

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Skyrim how to fill black star. Skyrim black star use. Skyrim black star not filling. Skyrim black star location.

Wepwiks has been your source for senior parchment since 1995 of this assignment article. For this topic, see Black Star (subject). Throughout Skyrim, hoteliers will readily talk to you about Azura's Shrine, a monument built by the Dunmer after Mordrovind fled. In addition, the meeting with the wandering Dangre Faldrus will turn out in the same direction, so go to the temple; Located in the snowy mountains south of Winterhold. A giant statue goes south on a mountain and a long staircase. The only fan left in the sanctuary, the wizard Aranea Ienith will say that your arrival was expected because Azura herself provided it and gave him the knowledge. The prediction includes "a fortress that is threatened by the disappearance of water, but which will not be touched" and the search for "an elven magician who can transform the brightest star as black as night". Admitting that her description will be more cryptic than helpful, Aranea heads to the town of Winterhold Snowy for a clue. In Winterhold, many people can help you by ordering to talk to a wizard named Nlavar. Dialogue Name "Is there an elven wizard who studies the stars?" The following question (option 1) answers the following question (option 2) Dagura's answer "Magi will meet at the college. You can ask them if they will let you in. Nlavar can know it again. It's a former college, but it has a place here. "Niria" did you say "elf" and "stars"? I hope you don't know what you are asking for. "What is it? What happened?" A few years ago there was ... an unfortunate incident. An elven wizard named Nelakar was expelled from college. He was still in town performing spells for people inside the frozen hearth. Shameful. "Would you believe they gave me a vision?" Mirabel Erwin "an elf who studies the stars"? Where did you discover that? "Officially, nothing. Why don't you go to town and drink for a frozen home? I hear old Nlavar still has a place. He's got plenty of stories." no. I wouldn't. Why don't you go to town and drink frozen home? I hear old Nalakar still has a place. He's got plenty of stories. "Tolfdir" of the stars you say? Why, he was no wizard, since then he has not done anything with the stars ... " "Well, he is ... a minorWepwiki is your source of Elder Scrolls since 1995. This article is about the task. About the object see. Black Star (object). Throughout the Bordciel inn, the owners will tell about the Azura shrine, the monument that Dunmer built when they escaped. In addition, meeting with Dunmer Faldrus Errant will tell you in the same direction, so go to the shrine; It is located in the snowy mountains south of Vintertold. The giant statue is directed to the south at the top of the mountain and a long staircase. The only pilgrim, the remaining shrine, magician Aranea Ienith, will claim that your arrival was expected, as Azura herself planned and passed on to the knowledge. Breasture means "a fortress threatened with water, any inviolable", and the discovery "Elf magician who can make a star as wonderful as black as at night". Aranea admits that her description is more mysterious than useful and will direct you to the snowy city of Winterhold to look for clues. In Wintetehold, many people can help you asking you to talk to a magician name Nelakar. The name of the dialogue "Is here an elves magician who explores the stars?" Look at the question (Option 1) Answer - reverse question - option 2) Dagur's answer "Magic College. You may ask if they will let you go. Again, Nelcenta may know that. He is a former college, a former college, but he has a room here. Nyria "Did you say 'Elf' and 'Stars' "? I hope you don't know what you are asking. "What was it? What happened?" A few years ago happened ... An accident. Elf magician named Nelakar was removed from college. He's still in the city and sailing in a frozen house. It's shameful. I have a vision?" Did you give you a vision? Are you serious? It doesn't matter. The person you probably want is nelakar. It is in a frozen house. Be careful, it was removed from college for a reason. "Mirabel Erwin" Elf Who's Image Stars "" Where did you hear about it? "" Officially nothing. Why don't you go to the city to drink an icy homemade drink? I heard the old Nelakar still had a room. He knows many stories that. " "No. I won't do it. Why not go to the city to drink an icy homemade drink. I heard the old Nelakar still had a room. He knows a lot of stories that Tolfdir is exploring the stars you say. Why wasn't there a magician to do something related with the stars because ... oh ... "well, that's ... a minorAs a reputation of the college. Unfortunately, one of the many. You have to go to the frozen fireplace and speak to the Nelakar. This is his story to tell, and I would not want to discredit it by speaking behind his back. Fahralda. Why stars? Wait, you don't think ... No, you won't know. "" It was a few years ago. Some magicians were too confident and have been deleted. "" In any case, they had no talent. I hear one of them, the non-acid always dragging around the frozen fireplace. I think he is no longer where he is, the poor man. "Do you think I received a vision? Well, I really heard worse things. I think the person you want to talk to is Nelakar. He was sent a few years ago, bad research. Always hanging around around the frozen fireplace. Drevis Neleten knows many spells that emit light but stars? HM. I had this problem a few years ago, but it couldn't be linked. "We feared that the group was sent to the magicians. I don't remember details. I think one of them returned. Nelakar. It remains in a frozen fireplace, but I don't know why. It is not expected at university. "Someone tells me that this is how you should go to town and talk to Elf, named Nelakar. It was included in all the confusion. Would you have talked about this event a few years ago? Until Present, I say that the reader was too hard: "you don't have to ask me. The frozen fireplace has an altmer named Nelakar. He is the man you can talk about. "Did you say 'exile' "? Yes I did it. I shouldn't tell you. The frozen fireplace has an altmer named Nelakar. Believe me, he will know. Colette Marenz why does someone care about the stars? unless you talk about this artifact that threw everyone ... Dimwits. Another thing I know is called to say something inappropriate. If you are so exciting, talk to Nelakar on the frozen fireplace. He can tell the whole story sad. "Wait. What kind of artifact? Oh no, I'm not talking about it. I don't blame that I didn't say something. Once again. If you want to know, ask Nelakar. It remains in a frozen fireplace. Knows the whole sad story.Turrians "Study the stars? I remember the last time the word 'stars' crossed the element hall. There were bad things." What are things? "Things that are not even allowed in college. Things that can be sent in exile for a lifetime. Frozen fireplace is an altmer. Does the college hide something?" Almost the other way around. College got rid of something ... Something, it was too many problems. There is an altmer named NellaCle living in a bar outside the college outside. You should ask him. "But you don't need to talk to them, so go straight to a frozen fireplace and talk directly with unpacking. Dark Star will provide you with the information you are looking You will discover yourself as an Azura agent; you will need to keep a light test, otherwise he will run you from work. He will also not say some money and repel if you intimidate it (see errors). Choice dialogue reaction Azura Ducchess sent me. (persuasion) Past: Azura? God, everything is finally coming back to persecute me. Failure: Do you work with Daedra Corruption) Past: A few coins to my soul? Unless you understand irony. Failure: I think you don't understand. I don't answer the questions. Treatment: Find a star: nothing I don't agree with. To speak. (Intimidated) Past: Calm down. I will tell you everything. Failure: Do you think that muscle creation will work? I'm a magician. Old. Elfish. The magician. Think about it. PASS: Find a star failure: nothing I didn't say wrong. Forget you to ask. It's good. In any case, he quickly asked what you know about Soul Gams, and will quickly deliver, saying that they all stop after use except one. He will then tell the story of Malin Powerful, former college lecturer, who, together with his colleagues and students, tried the Daedric ArteFact Azura star. No one knew that Malina was really ill and dying and used a star to save herself. But trying to make himself immortal, he lost his mind in the process. One day the experiment worsened to the point when Malina killed a student andUse your soul for research, and then was expelled from College. Together with several loyal students, he moved to the distant depths of linalta. Nelakar will finally ask him not to return the star to Azur. His request will remain in progress because you can not do anything but go deep into linalta and look for Malan and the stars. The depth of linalta [edit] Soulless fisherman What turned linalta into the depth of linalta remains a mystery, because the whole fortress suddenly sank in Lake linalta, only roofs protruded from the water. According to the local legend, this place is cursed and travelers disappear. After entering, you are greeted by the earthly remains of a fisherman, his bones are still associated with each other. Search his backpack in search of a warehouse and small spoils, then go straight and turn left at the waterfall. Considering the story provided by Nelakar, it is not surprising that the population includes necromants and their undead allies, so keep an eye on rare ingredients and mixtures. The fourth room, almost completely flooded, contains two necromancers and an underwater chest. Next there are two sleeping parts soaked in water, the second contains the book of skills breathing water (floating or on the ceiling, in a side room with an underwater entrance), and the last one contains the book of skills tragedy in black. Alchemical laboratory and a mysterious wizard, as well as closed doors that hide small loot. In the next area there is a necromancer using a frost spell and an argument erected on the other side of the pond. Remove the resistance, find the treasure in a nearby chest, and then pull the chain on the wall. This will not only lower the bridge behind you, but also will give you access to the second area further. The stairs down the eastern wall to the water lead to closed doors, behind which mixtures and a gearbox. Choose an evening out and consider opening the door for several drinks. Go straight, remove the bolt from the door and enter the first chamber of this area again, this time at the next level. You can now easily get to the second area through the northern door, and the new bridge down will facilitate exploration in the future. The remains of Malyna Varena go carefully through the tunnel, and you will hear the conversation of two necromancers about finding another soul for a voracious star. "The star needs more souls.The latter died before he could be removed." In the near future we will not be able to remove another inhabitant from the surface. I told you to prepare everything properly! "We can just donate another student. Apprentice Harlon won't be a big waste of time. "" Yes. He will do it. Throw them away and inspect some Soul Gems and the Gate of Oblivion Summon Skill Book. Several potions can be found outside the east door, and the west tunnel leads into the guarded area of the prison, next to a skeleton and another necromancer. In the final room, a boss-level necromancer will quickly revive three skeletons; After the fight, head up the stairs to find the dead bandit lying in his own blood, the earthly remains of Malin Varen with his revealing grimoire, the boss's sleek chest, and Azura's Star, currently broken due to Malin's experiments. Picking up a star from the ground next to a dead bandit has no effect other than choosing to either take Nelakar Winterhold's star or Aranea to the shrine. Guarding the soul [edit] when you return to the shrine and speak with Azura. She will tell you that he is not needed until you free Varen's soul from the star. Nelakar will also tell you the same. The difference is that you use the star later. If equipped after Azure, you can use it to kill souls of any size, except for black souls (i.e. souls from NPCs). If you take it to Nelakar, you will be able to capture all souls, including black souls, although Nelakar tells you that he can only capture black souls (see the bugs section). Malin Varen in the Star After you make your choice, you will be transported to the star to fight Malin Varen. The interior of Azura's Star is a light blue surreal world with spikes and bells. Raspberries will be waiting for you inside to enjoy another soul; However, he will quickly realize that something is wrong and will continue to attack the star, throwing several leveled Dremora at you. The interior offers very little cover, making stealth a difficult combat option. It's impossible to fall off ledges, so keep walking and don't forget to collect the valuable Daedric Hearts from fallen enemies. Once you defeat Malina, the star will turn black or white depending on your previous choice and you will return to your mortal body in Skyrim. If you left with Aranea, you will receive a restored Azura's Star, capable of capturing white souls. By the way, Will free Arana, and she can become a follower. If you want to a non -named, you will get a black star. Notes [edit] If you receive a reward in Winterhold, Arania Ienith will be opposed to you because it belongs to the criminal Syndicate of Winterhold. This can make it impossible to launch or complete the task. Just clean your gift, and you can continue as usual. In response, two necromancers can track you after you finish the quest. On one of them is the inscription: "The death of Malina Varena will not remain unpunished. Find the starfish Azura and take revenge, or I will tear your souls with my magic. " Some people will comment if you have Azure Star. Skyrim's city guard was scared: "Is it ... is it a star of Azura? How did you manage to take possession of such a rare treasure?" (There are two more options for this comment.) Nelakar reacts negatively, saying: "I do not like to deal with supporters of Azura ... Hurry up." But the inhabitants of Solstheim, worshipping Azur, ignore this. If you choose the Black Star option and return to the sanctuary, Arana will threaten you to kill you for the desecration of the artifact, saying: "Get out of this sanctuary, blasphemers before I kill you for the desecration of the Azura artifact." But she never attacks you physically. The battle inside the star can be quite complicated depending on your character. The high loss of secrecy or high resistance of magic can be useful, but the inside of the star is well lit, which makes it difficult to protect. Atronach's stone or atronach chest help a lot, since the enemies that you face here mainly rely on spells in battle. Raspberries can be defeated before he can run further deep into the star, immediately interrupting the conversation with him and applying the attack that paralyzing or stunning him, for example, a power attack, spell or paralyzing poison, or ruthless power. This is especially useful if you are struggling to cope with the magical damage that enemies in this area apply you. The use of the madness spell on raspberries can greatly facilitate his victory, so he activates Dremor inside the star, which will win and kill him. On the highest rock to the tide of linalta, you can get in a vortex sprint. If you return the star to the broken Azura before the quest start, you can return it to Nelakar, but not Aranael Ienith. As soon as you kill Malin Varen, you will be removed from the star, so be sure to blut everythingObjects of him and other enemies as soon as possible. Error [edit] Nelakar's persuasion check is compared with its own language skill, not with their, and therefore always fails unless he uses the amulet of articulation. This error was remedied in version 1.1 of the unofficial Skyrim patch. When you talk to Dagur after talking to Nelakar and ask about the magician who studies the stars, the quest is added to the goal of talking to Nelakar. Since you have already done this, you cannot try to update this point because the corresponding options are already gone. This does not seem to prevent them from approaching the additional goal of finding a star. This error was remedied in Skyrim's unofficial patch 1.3.1. Although Blackstar is apparently unable to collect white souls, he can actually collect every soul. This error was remedied in Skyrim's unofficial patch 2.0.1. The stone, which should prevent access to the second zone of the linalta depths, will sometimes even be present during the quest. The only known solution is to leave the ruins and enter again. ? Even after Black Star has been completed, this quest can be restarted and logged in again. In this case, you cannot complete it, since another conversation with Aranea Ienith does not accelerate the process in the shrine. This error was remedied in Skyrim's unofficial patch 1.3.1. If you are killed by a dremora in the star after you have killed Malin Varen, you can spawn both the repaired and broken star in your inventory in your last rescue throe. ? If you approach Malyn Varen, you may not be able to pick up a star. In addition, you may not get a star at the end of the quest. Loading a saved game again should fix the problem. The error when approaching Malyn can also be remedied by adding the black star to the inventory via the console (Player.AddItem 63b29 1) and then drops it. When dropping, both the black star in their inventory and the star attached to the raspberry must lie side by side. The large crystal in the upper right corner inside the star is not firm and can fall out. ? The black star can accidentally disappear from your inventory after completing the quest. ? This can be prevented by re -loading a score with a star, dropping it on the floor and lifting again. Quest step [Edit] Introduction (DA01INTR0) Stage ends Quest-Log entry 10 goal 10: Visit to Azura's Schrein Blackstar (DA01) 10 Aranea, Azura's priestess, says that it is my fate to find a "man-eleven who can changeThe brightest star is black as night. "She believes he is Vinterholde. 10 Objective: Find the magician of Elph from Arana's vision 20 20 goals. Speak to the Nelakar 30. Nelakar told me that his former mentor Maynlýná [sic] Varen experimented. In Azura Star. Malen's last known location is the depth of linalta 30 Objective: Find the Azura Star 50 I have an Azura Star but damaged by Malun Varen Magic I could wear a star either at Aranea either to Nelakar to fix 40 goals or 45: Take the star to Aranea to Aranea or take a star to Nelakar 61 60 Objective: Talk to Azura 62 Dann 62: Tell Azura you're ready to get to Star 65 65 : Tell Nelakar you're ready to get to Spread 70, I'm in Azura Star and I need to defeat Malina Varena's soul to make Azura clean the star and free me 80 goal: Destroy the Soul of Malina Varena 75 I'm inside Azura star and I need to defeat soul of malina varena in N Elakar would bring me. and complete Black Star. 85 o 80 Objective: destroy the soul of Malina Varena. 100. I completed the task. I cleared Azure Star, the gem of an endless soul. I have to do what seems appropriate to me. 110 Task I have completed Black Star, Infinite Black Soul Gem. Now I have to do what I want. 250 File Quests were missed by the following task steps: DA01intr: 100. DA01: 0, 25, 57, 58, 60, 80, 90, 95. Notes \* Any text shown in corner brackets >) Dynamically set the Rado Quest System and will be filled with the appropriate word(s) when you see it in-game. Not all log records can be displayed in your magazine; which recordings occur and which are independent of the task. The steps do not always take place in order. Usually this happens in tasks, which are possible for multiple outcomes, or in tasks where some tasks can be done in any order. Therefore, some steps may repeat the objectives observed in the following steps. If the recording is marked as "completed task", it means that the task disappears from the list of active tasks, but you can still get new recordings of this task. The computer can be used to move forward by entering the SETSAGE step DA01INTR, DA01, where the step is the number you wish to repeat. There is no undo (i.e. a return to task steps), but all task steps can be cleared using ResetQuest's DA01intro, DA01, DA01.



